Towards a Stochastic Model of Linguistic Competence

Shalom Lappin King's College London

Quantitative Measures in Morphology and Morphological Development University of California, San Diego January 16, 2011

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Categorical vs Probabilistic Views of Linguistic Competence

- 2 Representing Linguistic Competence as a Language Model
- 3 A Stochastic Characterization of Grammaticality
- 4 Learnability and Competence

5 Conclusions

Competence and Performance

- Linguistic knowledge can be factored into competence and performance.
- Competence is best represented by a grammar which specifies the set of well-formed strings, and their associated syntactic structures (as well as their morphological, phonological, and semantic properties).
- The principles encoded in such a grammar are applied in interpretation and generation operations.
- The computational and data storage systems through which these operations are implemented provide the elements of performance.

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Grammars and Parsers

- The competence-performance distinction runs parallel to the difference between a grammar which recognizes strings and assigns structural analyses to them, and a parsing algorithm that applies the grammar.
- The same grammar can be implemented by a variety of parsers, for example, bottom-up, top-down, CKY, and chart parsers.
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The Classical View of Linguistic Competence

- On the classical view of linguistic competence a formal grammar consists of categorical rules and constraints that define the set of well formed structures for a language.
- Gradience in speakers' acceptability judgements, and frequency effects in interpretation and production are attributed to performance factors.
- The conditions that comprise a grammar are indefeasible.
- Instability in a given speaker's linguistic intuitions and behaviour for a specified set of expressions are taken to be the result of processing mechanisms, such as memory, attentional focus, and perceptual priming.

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A Stochastic Approach to Linguistic Competence

- During the past fifteen years the suggestion that linguistic knowledge is best represented stochastically has gained increasing currency among computational linguists, psycholinguists, and even some theoretical linguists.
- Abney (1996), Manning (2003), Jurafsky (2003), Chater and Manning (2006), and Bresnan (2007), *inter alia*, have proposed the use of statistical models to capture gradient effects and soft constraints in syntactic processing, and the role of probabilistic inference in language acquisition.

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From Natural Language Engineering to Cognitive Modeling

- In many cases these models were originally developed as components of machine learning systems designed to solve engineering tasks in NLP.
- They are now being explored as representations of the cognitive processes involved in human language learning, comprehension, and generation.

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Probabilistic Context-Free Grammars

- One way of representing linguistic knowledge in stochastic terms is to encode it in a probabilistic grammar, like a Probabilistic Context-Free Grammar (PCFG), which conditions the probability of a child nonterminal sequence on that of the parent nonterminal.
- A PCFG provides conditional probabilities of the form $P(X_1 \cdots X_n \mid N)$ for each nonterminal *N* and sequence $X_1 \cdots X_n$ of items from the vocabulary of the grammar.
- The conditional probabilities P(X₁ ··· X_n | N) correspond to probabilistic parameters that govern the expansion of a node in a parse tree according to a context free rule N → X₁ ··· X_n.

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Probabilistic Context-Free Grammars

 The probabilistic parameter values of a PCFG can be learned from a parse annotated training corpus by computing the frequency of CFG rules in accordance with a Maximum Likelihood Expectation (MLE) condition.

$$\frac{c(A \rightarrow \beta_1 \dots \beta_k)}{c(A \rightarrow \gamma)}$$

• Statistical models of this kind have achieved F-measures in the low 70% range against the Penn Tree Bank (Marcus (1993)).

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A PCFG as a Probabilistic Language Model

- When the parameters of a PCFG G are set, it assigns a probability value to every parse P of a sentence S of L.
- The probability of the parse of a sentence is the product of the probabilities of the rules in the derivation of the parse:
 p(P) = ∏_{i=1}ⁿ p(pr_{i(pri∈P)} ∈ P).
- The probability of a sentence is the sum of the probability of its parses:

$$p(S) = \sum_{i=1}^{n} p(\mathcal{P}_{i(\mathcal{P}_i \in G(S))}).$$

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Lexicalized Probabilistic Context-Free Grammars

- It is possible to significantly improve the performance of a PCFG by adding additional bias to the language model that it defines.
- Collins (1999) constructs a Lexicalized Probabilistic Context-Free Grammar (LPCFG) in which the probabilities of the CFG rules are conditioning on lexical heads of the phrases that nonterminal symbols represent.
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- The probability distributions of the model are of the form $P_s(N/h)$ and $P(X_1/h_1 \cdots H/h \cdots X_n/h_n \mid N/h)$.
- Collins' LPCFG achieves an F-measure performance of approximately 88%.
- Charniak and Johnson (2005) present a LPCFG with an F score of approximately 91%.
- These are results for supervised learning from a parse annotated corpus, and so they are not directly relevant for human grammar induction, which is unsupervised.

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Structured Language Models

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Arguments for the Language Model View of Competence

Clark and Lappin (2011):

- Language models accommodate the fact that we identify the strings of phonemes, words, and phrases of a language from noisy data containing non-well-formed expressions.
- Recent psycholinguistic research (Saffran et al. (1996), Jurafsky (2003), Thompson and Newport (2007)) indicates that frequency effects and probabilistic inference play a central role in acquisition and processing.
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A Non-Argument against the Language Model View

- Chomsky (1957) rejects the use of statistical methods to represent the distinction between grammatical and ungrammatical strings.
 - Colourless green ideas sleep furiously.
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- (1) and (2) both have a probability approaching nil (in 1957) of appearing in a corpus or actual speech.
- (1) is syntactically well formed, even if semantically anomalous, while (2) is not.

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- Chomsky assumes simple word bigram language models generated by probabilistic finite state automata.
- Pereira (2000) constructs a smoothed bigram model in which the probability of a word depends on the class of the prior word, rather than simply on the preceding word.
- This model computes the conditional probability of a word *w_i* in a string with the formula

$$P(w_i \mid w_{i-1}) \approx \sum_{c} P(w_i \mid c) P(c \mid w_{i-1})$$

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- Other procedures allow us to compute the values of the parameters P(w_i | c) and P(c | w_{i-1}) from this data.
- When applied to Chomsky's (1957) examples (1) and (2), this model yields a five order of magnitude difference between their probability values for a corpus of newspaper text.

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A Second Non-Argument against the Language Model View

- Niyogi (2006) and Yang (2008) argue that PCFGs are not good models of linguistic competence because in the distributions that they produce the probability of a string decreases exponentially in proportion to its length.
- In fact, this is not an unreasonable result.
- The probabilities of strings in natural language corpora do decline rapidly in relation to their length.
- Sigurd et al. (2004) show that the probability distribution for sentence lengths in the Brown corpus is accurately modeled by a function that is bounded by an exponentially decaying function.

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Indirect Negative Evidence: Inferring Ungrammaticality from Low Frequency

- Indirect negative evidence has been informally posited in the linguistics and acquisition literature, but no attempt has been made to formalize this concept of evidence in a learning model.
- Clark and Lappin (2009, 2011) (C&L) propose a way of doing this that represents indirect negative evidence stochastically as a two-part inference procedure.
- The learner first infers the low probability of a string from its low frequency in the data.
- He/She then derives the ungrammaticality of a string from its comparatively low probability.

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- The IID is an idealizing assumption that abstracts away from the obvious probability dependencies among sentences that are conditioned by semantic, dialogue, discourse, and other factors.
- The hope is that over very large amounts of data the IID converges on an approximation of the facts.
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From Low Probability to Ungrammaticality

- Grammaticality does not reduce to a high probability value for a string.
- Some grammatical strings in a language have vanishingly rare frequency, and so they have low probability
- We also cannot identify ungrammaticality with 0 probability, as some ungrammatical strings do occur in the primary linguistic data.
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A Lower Probability Bound for Grammatical Strings

- Given that the learner learns from unlabelled data, there must be a function from the set of distributions for a language D(L) to that language.
- This condition entails the Disjoint Distribution Assumption (DDA):
 If L ≠ L' then D(L) ∩ D(L') = Ø.
- If g is a function that maps a string into a lower bound probability value for grammaticality, relative to a distribution, then we can specify the restricted set of possible distributions for a language as
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Specifying the Threshold Function

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- To have content this definition must be supplemented with a characterization of *g*.
- It is useful to render *g* dependent on properties of the string (such as its length), and the distribution.
- One way of specifying *g* that is dependent on the distribution is to make it sensitive to the conditional probabilities of a class-based *n*-gram language model of the kind described in Pereira (2000).
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- The threshold function *g* was originally designed to restrict the set of possible distributions on which learning is required in a probabilistic learning model.
- It can be adapted to a stochastic model of competence in order to identify the set of strings in a language by means of a lower probability bound.
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The Relation between Probabilistic Learning and Probabilistic Competence

- In principle, a probabilistic learning algorithm can identify a class of non-probabilistic grammars.
- So, for example, if one specifies a class of FSAs or CFGs that are appropriately bounded in size, then these classes will have finite VC dimensionality, and they will be uniformly PAC learnable (Nowak et al. (2002)).
- However, given the substantial evidence both for probabilistic inference in acquisition, and stochastic effects in linguistic processing and production, it is plausible to seek a theory that connects the probabilistic nature of learning with the design of competence.

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Modifying the Distribution Free Learning Assumption

- The PAC learning paradigm requires that if a class of languages is learnable, then it is uniformly learnable for all probability distributions on data samples from that class.
- By modifying this assumption and restricting the set of possible distributions available for PAC learning in a specified hypothesis space \mathcal{H} , it is possible to significantly alter the class of learnable languages.
- This approach uses properties of the probability distributions for a class of languages to facilitate learning of that class, and this can solve computational complexity problems.

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PAC Learning PDFAs

- Clark and Thollard (2004) (C&T) define a set of probabilistic deterministic FSAs (PDFAs), which generate stochastic regular languages (a set of strings in a regular language to which the PDFA assigns probability values).
- C&T show that if we restrict the set of possible distributions for a PAC model to those generated by PDFAs, the class of regular languages that these automata define is PAC learnable, on the basis of positive evidence only.
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NTS Languages

- A CFG is non-terminally distinct (NTS) if for any two non-terminals *A*, *C* in the grammar, the string sets derivable from *A* and *C* are disjoint.
- This property entails that the phrases of distinct syntactic categories do not overlap.
- Clark (2006) shows that a subclass of CF languages, generated by a restricted set of NTS PCFGs, is PAC learnable from positive evidence only, with restrictions on the probability distributions for these grammars.
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- Neither PDFAs nor NTS PCFGs are expressively adequate for natural language syntax.
- However, the Clark and Thollard (2004) and Clark (2006) results are important in showing how probabilistic learning can depend upon a stochastic representation of the target class.
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The Competence-Performance Distinction Revisted

- Representing linguistic knowledge stochastically does not eliminate the competence-performance distinction.
- It is still necessary to distinguish between a probabilistic grammar or automaton that generates a language model, and the parsing algorithm that implements it.
- However, a probabilistic characterization of linguistic knowledge does alter the nature of this distinction.
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- Representing linguistic competence stochastically consists in identifying it with a language model, which specifies a distribution over the strings of a language.
- In order for such a theory of competence to be viable, it must incorporate a threshold function that specifies a minimal conditional probability value for recognizing a string as an element of the language.
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